

							EOR Assessment Point
							Knowledge Assessment
						Rotation Weeks	Assessment of key
						9 and 10	knowledge (multiple
						19	choice test)
						28 and 29	
						38 and 39	Key Concepts
				Assessment Point:	Rotation Weeks:	Overarching unit	Numeracy techniques
				Summative of AFL	7 and 8	<u>intent:</u>	
					1/ and 18		Interface interaction with
					26 and 27	Unit 4 User Interface	a computerised system
					36 and 37	Types of user interface,	
						aesigning and creating	
			Rotation Weeks:	Practical Assessment	Overarching unit	a user interjace	
			5 and 6	Annen and a family of the	intent:	Catholic Social	
			15 and 16	Assessment of practical	Unit 2 Concerdeb and	Catholic Social	
			24 and 25	coding skills (verbai	Unit 3 Spreadsneet	The diamity of work and	
	Detaile states is	A	34 and 35	Jeeaback on completea	Wodelling	nerticipation colidarity	
	Rotation weeks:	Assessment Point:	Overarching unit	tasksj	Formulas, functions,	purticipation, solidarity	
	3 and 4	Summative of AFL	Intent:	Kou Conconto	gruphs and charts	Cultural Canital	
	13 and 14		Thinking and Puthon	<u>Rey concepts</u>	Cultural Capital	Use of interface in	
	22 and 23		Programming	algorithms	<u>Cultural Capital</u>	overvdov life (cosh	
Detetion Mission	32 and 33		Programming	aigoritinis	monitoring personal	noints self-service	
Rotation weeks:	Overarching unit	Literacy Assessment	tochniquoc including	Programming	financos	checkouts etc.)	
L and Z	Intent:	Keyworas ana	intogors strings	techniques of logical	mances	checkouts etc.j	
11 and 12	Thinking and Buthon	focusing on frequently	integers, strings	thinking and writing			
20 and 21	Programming	Jocusing on frequency	Unit 3 Spreadsheet	code			
Overarching unit	Breaking down	useu worus unu terms	Modelling				
intent:	nrohlems natterns and	Key Concents	Formulas functions				
Unit 1 Programming	recognition and using	Understanding	araphs and charts				
with Scratch	abstraction.	algorithms	<i>y 2 p 2</i>				
Introduction to	Programming		Cultural Capital				
programming	techniques including	Programming	Logical thinking and				
techniques including	integers, strings	techniques of logical	ordering instructions				
understanding and	Cultural Capital	thinking and writing	correctly. Reviewing				
writing algorithms	Writing clear	code	and refining				
Careers in IT –	instructions for a given		instructions.				
qualification and	task and breaking						
pathways	problems down into						
Cultural Capital	manangble and logical						
Algorithms in real life	steps.						
e.g. recipes							

With God all things are possible Matthew 1926

CURRICULUM MAP YEAR 9 IT & COMPUTING

